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# COLUTAV4

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## Revision History

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## 1 Description

The COLUTAV4 device is an 8-channel, precision analog-to-digital converter (ADC) intended for instrumentation read-out in radiation-prone areas with an emphasis on mitigating single-event effects. Each channel is intended for operation at 40MSPS and provide  $\geq 11$  ENOB SNDR. All channels are identical and feature a multiplying-DAC (MDAC) in the front-end coupled to an identical successive approximation register (SAR) ADC back-end. The chip is designed in TSMC's 65nm LP 1-poly 6-metal CMOS process.

This device is currently intended for use in the HL-LHC LAr Calorimeter Phase-II upgrade [1].

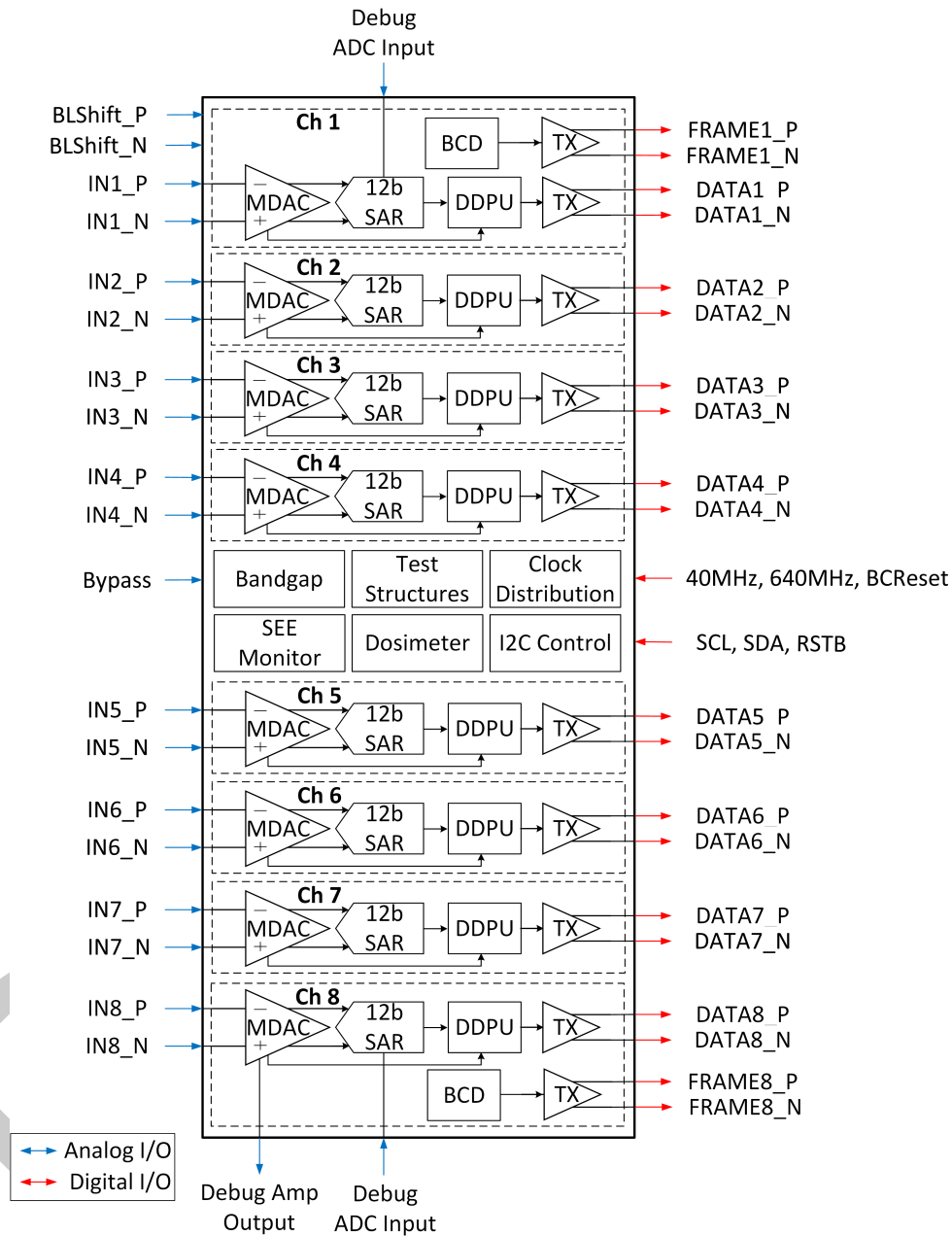


Figure 1: COLUTAV4 functional block diagram

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## 2 Chip Die Information

The chip die measures 5.456mm x 5.854mm with single-in-line wirebonding pads along the periphery. A logo with the letters “CV4 0921” exists on the right-half, mid-height on the chip die. The chip contains a total of 4.3 million transistors.

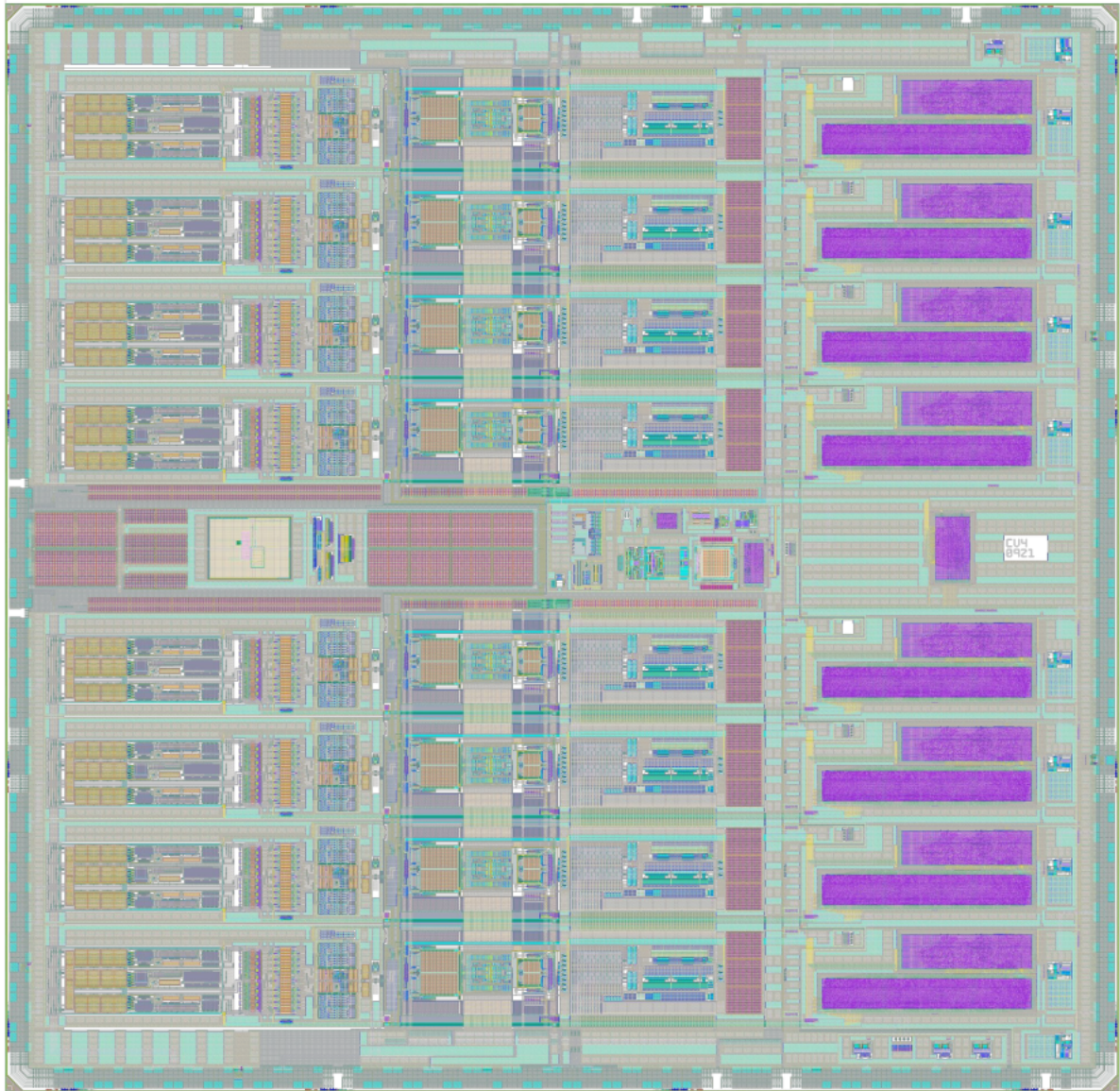


Figure 2: COLUTAV4 layout

3 QFN Packaged Interface

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Figure 3 and table 1 highlight the physical interconnections to the COLUTAV4 device when following Section 2 and the recommended wirebonding and packaging engineering drawing (separate document).

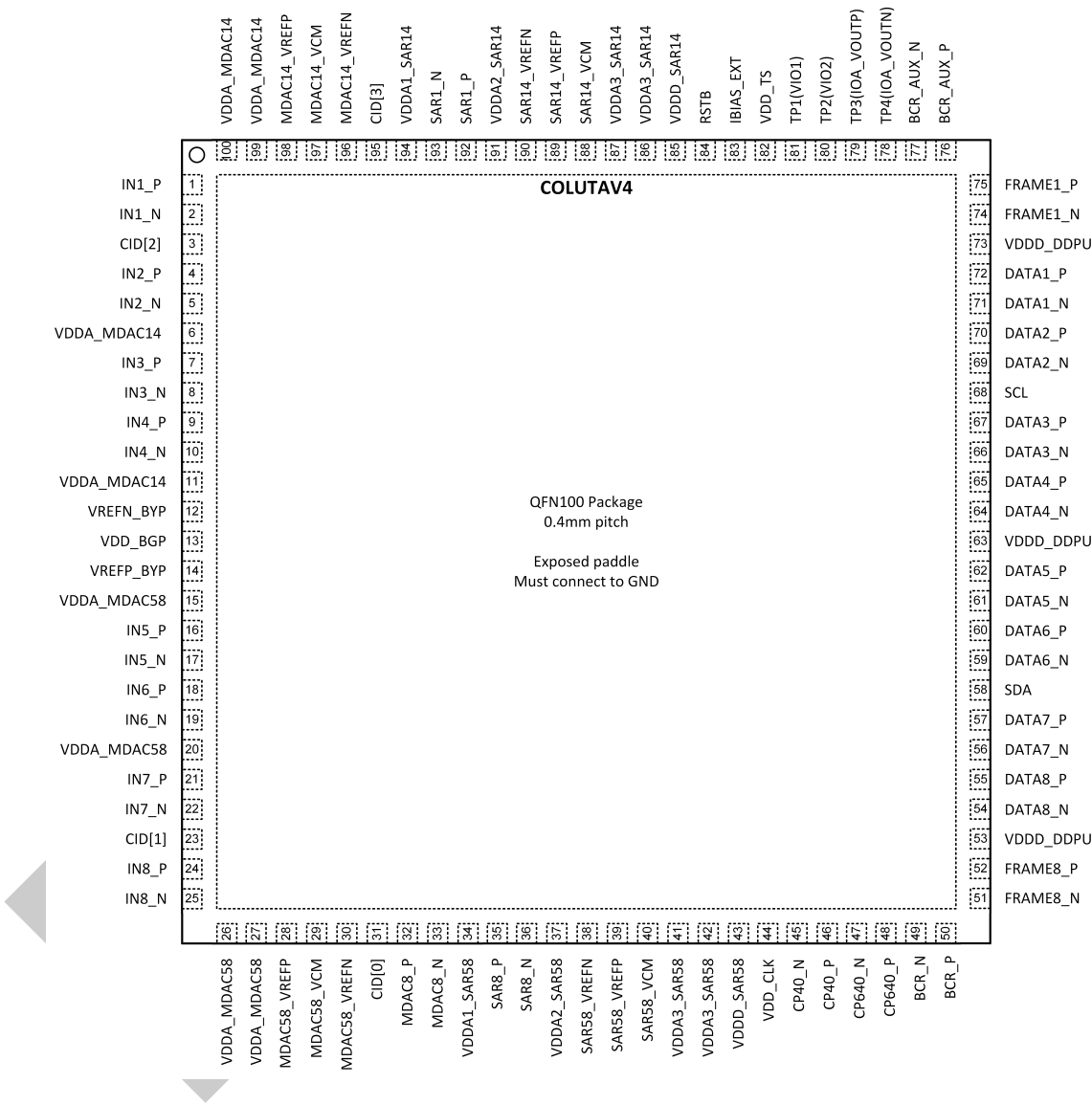


Figure 3: COLUTAV4 pin diagram

Table 1: Pin Mapping

| Pin | Name        | Direction  | Description                                                                                                                                                                                                                                 |
|-----|-------------|------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1   | IN1_P       | Analog In  | Channel 1 signal input, positive.                                                                                                                                                                                                           |
| 2   | IN1_N       | Analog In  | Channel 1 signal input, negative.                                                                                                                                                                                                           |
| 3   | CID[2]      | Digital In | Chip ID, bit 2.                                                                                                                                                                                                                             |
| 4   | IN2_P       | Analog In  | Channel 2 signal input, positive.                                                                                                                                                                                                           |
| 5   | IN2_N       | Analog In  | Channel 2 signal input, negative.                                                                                                                                                                                                           |
| 6   | VDDA_MDAC14 | Power      | 1.2V analog VDD for MDAC channels 1-4.                                                                                                                                                                                                      |
| 7   | IN3_P       | Analog In  | Channel 3 signal input, positive.                                                                                                                                                                                                           |
| 8   | IN3_N       | Analog In  | Channel 3 signal input, negative.                                                                                                                                                                                                           |
| 9   | IN4_P       | Analog In  | Channel 4 signal input, positive.                                                                                                                                                                                                           |
| 10  | IN4_N       | Analog In  | Channel 4 signal input, negative.                                                                                                                                                                                                           |
| 11  | VDDA_MDAC14 | Power      | 1.2V analog VDD for MDAC channels 1-4.                                                                                                                                                                                                      |
| 12  | VREFN_BYP   | Analog I/O | Bypass for 100mV reference. Provide with external source whose impedance is less than 5 kOhms or daisy-chain with another COLUTAV3 chip, if desired. Use low-ESR, low-ESL bypass capacitors of more than 1 $\mu$ F to ground and VREFP_BYP. |
| 13  | VDD_BGP     | Power      | 1.2V analog VDD for on-chip bandgap reference.                                                                                                                                                                                              |
| 14  | VREFP_BYP   | Analog I/O | Bypass for 1.1V reference. Provide with external source whose impedance is less than 5 kOhms or daisy-chain with another COLUTAV3 chip, if desired. Use low-ESR, low-ESL bypass capacitors of more than 1 $\mu$ F to ground and VREFN_BYP.  |
| 15  | VDDA_MDAC58 | Power      | 1.2V analog VDD for MDAC channels 5-8.                                                                                                                                                                                                      |
| 16  | IN5_P       | Analog In  | Channel 5 signal input, positive.                                                                                                                                                                                                           |
| 17  | IN5_N       | Analog In  | Channel 5 signal input, negative.                                                                                                                                                                                                           |
| 18  | IN6_P       | Analog In  | Channel 6 signal input, positive.                                                                                                                                                                                                           |
| 19  | IN6_N       | Analog In  | Channel 6 signal input, negative.                                                                                                                                                                                                           |
| 20  | VDDA_MDAC58 | Power      | 1.2V analog VDD for MDAC channels 5-8.                                                                                                                                                                                                      |
| 21  | IN7_P       | Analog In  | Channel 7 signal input, positive.                                                                                                                                                                                                           |
| 22  | IN7_N       | Analog In  | Channel 7 signal input, negative.                                                                                                                                                                                                           |

Continued on next page

Table 1 – Continued from previous page

| Pin | Name         | Direction  | Description                                              |
|-----|--------------|------------|----------------------------------------------------------|
| 23  | CID[1]       | Digital In | Chip ID, bit 1.                                          |
| 24  | IN8_P        | Analog In  | Channel 8 signal input, positive.                        |
| 25  | IN8_N        | Analog In  | Channel 8 signal input, negative.                        |
| 26  | VDDA_MDAC58  | Power      | 1.2V analog VDD for MDAC channels 5-8.                   |
| 27  | VDDA_MDAC58  | Power      | 1.2V analog VDD for MDAC channels 5-8.                   |
| 28  | MDAC58_VREFP | Analog I/O | MDAC external 1.1V input. Bypass to ground if not used.  |
| 29  | MDAC58_VCM   | Analog I/O | MDAC external 600mV input. Bypass to ground if not used. |
| 30  | MDAC58_VREFN | Analog I/O | MDAC external 100mV input. Bypass to ground if not used. |
| 31  | CID[0]       | Digital In | Chip ID bit 0 (LSB).                                     |
| 32  | MDAC8_P      | Analog Out | Channel 8 MDAC debug output, positive.                   |
| 33  | MDAC8_N      | Analog Out | Channel 8 MDAC debug output, negative.                   |
| 34  | VDDA1_SAR58  | Power      | 1.2V analog VDD for SAR channels 5-8.                    |
| 35  | SAR8_P       | Analog Out | Channel 8 SAR debug input, positive.                     |
| 36  | SAR8_N       | Analog Out | Channel 8 SAR debug input, negative.                     |
| 37  | VDDA2_SAR58  | Power      | 1.2V analog VDD for SAR channels 5-8.                    |
| 38  | SAR58_VREFN  | Analog I/O | SAR external 100mV input. Bypass to ground if not used.  |
| 39  | SAR58_VREFP  | Analog I/O | SAR external 1.1V input. Bypass to ground if not used.   |
| 40  | SAR58_VCM    | Analog I/O | SAR external 600mV input. Bypass to ground if not used.  |
| 41  | VDDA3_SAR58  | Power      | 1.2V Analog VDD for SAR channels 5-8.                    |
| 42  | VDDA3_SAR58  | Power      | 1.2V Analog VDD for SAR channels 5-8.                    |
| 43  | VDDD_SAR58   | Power      | 1.2V digital VDD for SAR channels 5-8.                   |
| 44  | VDD_CLK      | Power      | 1.2V Analog VDD for clock distribution.                  |
| 45  | CP40_N       | Digital In | 40MHz sLVDS clock input, negative.                       |
| 46  | CP40_P       | Digital In | 40MHz sLVDS clock input, positive.                       |
| 47  | CP640_N      | Digital In | 640MHz sLVDS clock input, negative.                      |

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Table 1 – Continued from previous page

| Pin | Name      | Direction   | Description                                     |
|-----|-----------|-------------|-------------------------------------------------|
| 48  | CP640_P   | Digital In  | 640MHz sLVDS clock input, positive.             |
| 49  | BCR_N     | Digital In  | BC Reset sLVDS clock input, negative.           |
| 50  | BCR_P     | Digital In  | BC Reset sLVDS clock input, positive.           |
| 51  | FRAME8_N  | Digital Out | Channel 8 FRAME sLVDS output, negative.         |
| 52  | FRAME8_P  | Digital Out | Channel 8 FRAME sLVDS output, positive.         |
| 53  | VDDD_DDPU | Power       | 1.2V digital VDD for channels 1-8.              |
| 54  | DATA8_N   | Digital Out | DATA8 sLVDS output, negative.                   |
| 55  | DATA8_P   | Digital Out | DATA8 sLVDS output, positive.                   |
| 56  | DATA7_N   | Digital Out | DATA7 sLVDS output, negative.                   |
| 57  | DATA7_P   | Digital Out | DATA7 sLVDS output, positive.                   |
| 58  | SDA       | Analog I/O  | I <sup>2</sup> C slave data, open-drain.        |
| 59  | DATA6_N   | Digital Out | DATA6 sLVDS output, negative.                   |
| 60  | DATA6_P   | Digital Out | DATA6 sLVDS output, positive.                   |
| 61  | DATA5_N   | Digital Out | DATA5 sLVDS output, negative.                   |
| 62  | DATA5_P   | Digital Out | DATA5 sLVDS output, positive.                   |
| 63  | VDDD_DDPU | Power       | 1.2V digital VDD for channels 1-8.              |
| 64  | DATA4_N   | Digital Out | DATA4 sLVDS output, negative.                   |
| 65  | DATA4_P   | Digital Out | DATA4 sLVDS output, positive.                   |
| 66  | DATA3_N   | Digital Out | DATA3 sLVDS output, negative.                   |
| 67  | DATA3_P   | Digital Out | DATA3 sLVDS output, positive.                   |
| 68  | SCL       | Digital In  | I <sup>2</sup> C slave clock.                   |
| 69  | DATA2_N   | Digital Out | DATA2 sLVDS output, negative.                   |
| 70  | DATA2_P   | Digital Out | DATA2 sLVDS output, positive.                   |
| 71  | DATA1_N   | Digital Out | DATA1 sLVDS output, negative.                   |
| 72  | DATA1_P   | Digital Out | DATA1 sLVDS output, positive.                   |
| 73  | VDDD_DDPU | Power       | 1.2V digital VDD for channels 1-8.              |
| 74  | FRAME1_N  | Digital Out | Channel 1 FRAME sLVDS output, negative.         |
| 75  | FRAME1_P  | Digital Out | Channel 1 FRAME sLVDS output, positive.         |
| 76  | BCR_AUX_P | Digital In  | Auxiliary BC Reset sLVDS clock input, positive. |

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Table 1 – Continued from previous page

| Pin | Name            | Direction  | Description                                                                                                                         |
|-----|-----------------|------------|-------------------------------------------------------------------------------------------------------------------------------------|
| 76  | BCR_AUX_N       | Digital In | Auxiliary BC Reset sLVDS clock input, negative.                                                                                     |
| 78  | TP4(IOA_VOUTN)  | Analog I/O | Testpoint 4.                                                                                                                        |
| 79  | TP3(IOA_VOUTP)  | Analog I/O | Testpoint 3.                                                                                                                        |
| 80  | TP2(VIO2)       | Analog I/O | Testpoint 2.                                                                                                                        |
| 81  | TP1(VIO1)       | Analog I/O | Testpoint 1.                                                                                                                        |
| 82  | VDD_TS          | Power      | 1.2V analog VDD for test structures.                                                                                                |
| 83  | IBIAS_EXT       | Analog In  | External 200 $\mu$ A current input (from 1.2V analog VDD) when not using internal bandgap reference. Otherwise, decouple to ground. |
| 84  | RSTB            | Digital In | I <sup>2</sup> C slave active-low reset.                                                                                            |
| 85  | VDDD_SAR14      | Power      | 1.2V digital VDD for SAR channels 1-4.                                                                                              |
| 86  | VDDA3_SAR14     | Power      | 1.2V analog VDD for SAR channels 1-4.                                                                                               |
| 87  | VDDA3_SAR14     | Power      | 1.2V analog VDD for SAR channels 1-4.                                                                                               |
| 88  | SAR14_VCM       | Analog I/O | SAR external 600mV input. Bypass to ground if not used.                                                                             |
| 87  | SAR14_VREFP     | Analog I/O | SAR external 1.1V input. Bypass to ground if not used.                                                                              |
| 90  | SAR14_VREFN     | Analog I/O | SAR external 100mV input. Bypass to ground if not used.                                                                             |
| 89  | VDDA2_SAR14     | Power      | 1.2V analog VDD for SAR channels 1-4.                                                                                               |
| 92  | SAR1_P          | Analog In  | Channel 1 SAR debug input, positive.                                                                                                |
| 93  | SAR1_N          | Analog In  | Channel 1 SAR debug input, negative.                                                                                                |
| 94  | VDDA1_SAR14     | Power      | 1.2V analog VDD for SAR channels 1-4.                                                                                               |
| 95  | CID[3]          | Digital In | Chip ID bit 3 (MSB).                                                                                                                |
| 96  | MDAC14_VREFN_IN | Analog In  | MDAC external 100mV input. Bypass to GND if not used.                                                                               |
| 97  | MDAC14_VCM_IN   | Analog In  | MDAC external 600mV input. Bypass to GND if not used.                                                                               |
| 98  | MDAC14_VREFP_IN | Analog In  | MDAC external 1.100V input. Bypass to GND if not used.                                                                              |
| 99  | VDDA_MDAC14     | Power      | 1.2V analog VDD for MDAC channels 1-4.                                                                                              |

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Table 1 – *Continued from previous page*

| Pin | Name        | Direction | Description                                                                                                                   |
|-----|-------------|-----------|-------------------------------------------------------------------------------------------------------------------------------|
| 100 | VDDA_MDAC14 | Power     | 1.2V analog VDD for MDAC channels 1-4.                                                                                        |
| Pad | GND         | Power     | Ground. This must have a low-impedance connection to the circuit ground for good electrical performance and heat dissipation. |

## 4 Electrical Interface

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The COLUTAV4 device must be driven according to the specifications described within this section for optimal performance. All analog inputs are differential and are DC-coupled to the CMOS circuitry within the chip. Electrical interfacing to the COLUTAV4 analog inputs are summarized in table 2.

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*Temp=entire range, all corners, VDD=1.2V*

| Specification                      | Notes                                 | Min | Typ | Max | Units       |
|------------------------------------|---------------------------------------|-----|-----|-----|-------------|
| $C_L$ Capacitive load              | Single-ended value                    |     | 8   |     | pF          |
| $V_{FS}$ Full-scale swing          | Differential                          |     |     | 2.0 | Volts pk-pk |
| $V_{FS[U,L]}$ Input range          | Single-ended. With respect to ground. | 0.1 |     | 1.1 | Volts       |
| $V_{CM}$ Common-mode input voltage | VDD/2                                 |     | 0.6 |     | Volts       |

Table 2: Requirements for driving the analog inputs.

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## 5 I<sup>2</sup>C Control Format

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The COLUTAV4 is intended to be used as an I<sup>2</sup>C slave device. The control structure of the chip features independently addressable write-only bits, where these bits are partitioned on a per-channel basis (“channel slow-control”) and a set of general-purpose use bits (“global slow-control”). The on-chip I<sup>2</sup>C controller addresses uses one-hot encoding to address the slow-control blocks, thus all slow-control bits may either be addressed individually or simultaneously according to table 3. The global slow-control bank contains 24 read-only bits in addition to its write-only bits. The I<sup>2</sup>C slave controller can independently address up to eight channel slow-control blocks and the global slow-control block.

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| Address | Destination          |
|---------|----------------------|
| 8'h01   | Channel 1 (MDAC+SAR) |
| 8'h02   | Channel 2 (MDAC+SAR) |
| 8'h04   | Channel 3 (MDAC+SAR) |
| 8'h08   | Channel 4 (MDAC+SAR) |
| 8'h10   | Channel 5 (MDAC+SAR) |
| 8'h20   | Channel 6 (MDAC+SAR) |
| 8'h40   | Channel 7 (MDAC+SAR) |
| 8'h80   | Channel 8 (MDAC+SAR) |

Table 3: Channel slow-control addressing.

### 5.1 Channel Slow-Control Control Bits

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Tables 4, 5, 6, and 7 detail the assignments of the channel slow-control bits that are identical to every channel. The highest bit position indicates the most-significant bit.

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Table 4: Channel-wide slow-control bit mapping.

| sc_ch<>   | Description                                                                                                                                                                                                                                                                                                                         |
|-----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <543>     | <b>CH:DATA_TX Drive Strength</b><br>Default: 1'b1                                                                                                                                                                                                                                                                                   |
| <542>     | <b>CH:FRAME_TX Drive Strength</b><br>Default: 1'b1                                                                                                                                                                                                                                                                                  |
| <541:539> | <b>CH:DATA_MUX Select</b><br>Default: 3'b000<br>3'b000: Current channel data A<br>3'b001: Adjacent channel data B<br>3'b010: CP40_DDPU<br>3'b011: CP80_DDPU<br>3'b100: CP640_DDPU<br>3'b101: BCR_DDPU<br>3'b110: Current channel data B<br>3'b111: Current channel FRAME                                                            |
| <538:536> | <b>Un-used</b>                                                                                                                                                                                                                                                                                                                      |
| <535>     | <b>CH:TP1 Pass-thru</b><br>Default: 1'b0                                                                                                                                                                                                                                                                                            |
| <534>     | <b>CH:DISABLE</b><br>Default: 1'b0<br>1'b0: Channel analog biasing enabled.<br>1'b1: Channel analog biasing disabled.                                                                                                                                                                                                               |
| <533:531> | <b>CH:Testpoint Select</b><br>Default: 3'h0<br>3'b000: TP1=MDAC_VREFP; TP2=MDAC_VREFN<br>3'b001: TP1=GND; TP2=GND<br>3'b010: TP1=VDD_MDAC; TP2=MDAC_VCM<br>3'b011: TP1=GND; TP2=GND<br>3'b100: TP1=VDD_AMP_SAR; TP2=VDD_REF_SAR<br>3'b101: TP1=GND; TP2=GND<br>3'b110: TP1=TP1_thru; TP2=TP2_thru<br>3'b111: TP1=25μA sink; TP2=GND |
| <530:529> | <b>Un-used</b>                                                                                                                                                                                                                                                                                                                      |
| <528>     | <b>CH:TP2 Pass-thru</b><br>Default: 1'b1                                                                                                                                                                                                                                                                                            |

Table 5: Channel MDAC slow-control bit mapping. Applicable only to channels 5-8.

| sc_ch<>   | Description                                                                                                              |
|-----------|--------------------------------------------------------------------------------------------------------------------------|
| <527>     | <b>MDAC:CAL_FORCESR</b><br>Default: 1'b0<br>1'b0: Subrange is not forced in subADC<br>1'b1: Subrange is forced in subADC |
| <526:519> | <b>MDAC:CAL_SRVAL</b><br>Default: 8'h00                                                                                  |
| <518>     | <b>MDAC:CAL_FORCEDAC</b><br>Default: 1'b0<br>1'b0: capDAC is not forced<br>1'b1: capDAC is forced                        |
| <517:510> | <b>MDAC:CAL_DACP</b><br>Default: 8'h00                                                                                   |
| <509:502> | <b>MDAC:CAL_DACM</b><br>Default: 8'h00                                                                                   |
| <501:499> | <b>MDAC:STROBE</b><br>Default: 3'b100                                                                                    |
| <498:496> | <b>MDAC:AMP_STG2</b><br>Default: 3'h2                                                                                    |
| <495:488> | <b>MDAC:IDAC</b><br>Default: 8'hA8                                                                                       |
| <487>     | <b>MDAC:CB_M_EN</b><br>Default: 1'b1                                                                                     |
| <486:485> | <b>MDAC:CB_M_STGTWO</b><br>Default: 2'h1                                                                                 |
| <484:479> | <b>MDAC:CB_M_IREF</b><br>Default: 6'h2B                                                                                  |
| <478>     | <b>MDAC:CB_M_ONCHIP</b><br>Default: 1'b1                                                                                 |
| <477>     | <b>MDAC:CB_C_EN</b><br>Default: 1'b1                                                                                     |
| <476:475> | <b>MDAC:CB_C_STGTWO</b><br>Default: 2'h0                                                                                 |
| <474:469> | <b>MDAC:CB_C_IREF</b><br>Default: 6'h29                                                                                  |
| <468>     | <b>MDAC:CB_C_ONCHIP</b><br>Default: 1'b1                                                                                 |
| <467>     | <b>MDAC:CB_P_EN</b><br>Default: 1'b1                                                                                     |
| <466:465> | <b>MDAC:CB_P_STGTWO</b><br>Default: 2'h2                                                                                 |

Continued on next page

Table 5 – Continued from previous page

| sc_ch<>   | Description                                     |
|-----------|-------------------------------------------------|
| <464:459> | <b>MDAC:CB_P_IREF</b><br>Default: 6'h29         |
| <458>     | <b>MDAC:CB_P_ONCHIP</b><br>Default: 1'b1        |
| <457>     | <b>MDAC:CLK_EN</b><br>Default: 1'b1             |
| <456>     | <b>MDAC:CLK_MDAC_SAMP_EN</b><br>Default: 1'b1   |
| <455>     | <b>MDAC:CLK_RESET_EN</b><br>Default: 1'b1       |
| <454>     | <b>MDAC:CLK_SUBADC_SAMP_EN</b><br>Default: 1'b1 |
| <453>     | <b>MDAC:EN_VOUT2EXT</b><br>Default: 1'b0        |

Table 6: Channel SAR slow-control bit mapping.

| <b>sc&lt;&gt;</b>      | <b>Description</b>                                                                        |
|------------------------|-------------------------------------------------------------------------------------------|
| <b>&lt;452&gt;</b>     | <b>SAR:EN_RB_VREFN</b><br>Default: 1'b1                                                   |
| <b>&lt;451&gt;</b>     | <b>SAR:EN_RB_VCM</b><br>Default: 1'b1                                                     |
| <b>&lt;450&gt;</b>     | <b>SAR:EN_RB_VREFP</b><br>Default: 1'b1                                                   |
| <b>&lt;449&gt;</b>     | <b>SAR:RB2EXT_VREFN_FStage</b><br>Default: 1'b0                                           |
| <b>&lt;448&gt;</b>     | <b>SAR:RB2EXT_VREFN_CStage</b><br>Default: 1'b0                                           |
| <b>&lt;447&gt;</b>     | <b>SAR:RB2EXT_VCM</b><br>Default: 1'b0                                                    |
| <b>&lt;446&gt;</b>     | <b>SAR:RB2EXT_VREFP_FStage</b><br>Default: 1'b0                                           |
| <b>&lt;445&gt;</b>     | <b>SAR:RB2EXT_VREFP_CStage</b><br>Default: 1'b0                                           |
| <b>&lt;444&gt;</b>     | <b>SAR:SHORT_INPUT</b><br>Default: 1'b0                                                   |
| <b>&lt;443&gt;</b>     | <b>SAR:DREMDAC_TO_SAR</b><br>Default: 1'b1                                                |
| <b>&lt;442&gt;</b>     | <b>SAR:EXT_TO_SAR</b><br>Default: 1'b0                                                    |
| <b>&lt;441&gt;</b>     | <b>SAR:CLK_EN</b><br>Default: 1'b1                                                        |
| <b>&lt;440&gt;</b>     | <b>SAR:S_AMP</b><br>Default: 1'b1<br>1'b0: 50% decision cycle<br>1'b1: 25% decision cycle |
| <b>&lt;439:432&gt;</b> | <b>SAR:VREF_PBOOST</b><br>Default: 8'h37                                                  |
| <b>&lt;431:424&gt;</b> | <b>SAR:VREF_NBOOST</b><br>Default: 8'h37                                                  |
| <b>&lt;423:416&gt;</b> | <b>SAR:VREF_MAIN</b><br>Default: 8'h37                                                    |
| <b>&lt;415:410&gt;</b> | <b>SAR:IBIAS_FLOOP</b><br>Default: 6'h0D                                                  |
| <b>&lt;409:404&gt;</b> | <b>SAR:IBIAS_CLOOP</b><br>Default: 6'h0D                                                  |
| <b>&lt;403:398&gt;</b> | <b>SAR:IBIAS_RBCM</b><br>Default: 6'h0D                                                   |

*Continued on next page*

Table 6 – Continued from previous page

| sc<>      | Description                                |
|-----------|--------------------------------------------|
| <397:392> | <b>SAR:IBIAS_RBP</b><br>Default: 6'h0D     |
| <391:386> | <b>SAR:IBIAS_RBN</b><br>Default: 6'h0D     |
| <385:380> | <b>SAR:IBIAS_PBOOST</b><br>Default: 6'h0D  |
| <379:374> | <b>SAR:IBIAS_NBOOST</b><br>Default: 6'h0D  |
| <373:368> | <b>SAR:IBIAS_MAIN_OP</b><br>Default: 6'h0D |
| <367:348> | <b>SAR:CAL_REGB</b><br>Default: 20'h000000 |
| <347:328> | <b>SAR:CAL_REGA</b><br>Default: 20'h000000 |
| <327>     | <b>SAR:CAL_DIR</b><br>Default: 1'b0        |
| <326>     | <b>SAR:CAL_PN_DAC</b><br>Default: 1'b0     |
| <325:304> | <b>SAR:CAL_EN</b><br>Default: 22'h000000   |

Table 7: Channel DDPU slow-control bit mapping.

| sc_ch<>   | Description                                                           |
|-----------|-----------------------------------------------------------------------|
| <303>     | <b>DDPU:INVERT_MDAC0</b><br>Default: 1'b0                             |
| <302:291> | <b>DDPU:FEB_ID</b><br>Default: 12'h000                                |
| <290:274> | <b>DDPU:MDAC Correction Code 7</b><br>Default: 17'b111000000000000000 |
| <273:257> | <b>DDPU:MDAC Correction Code 6</b><br>Default: 17'b110000000000000000 |
| <256:240> | <b>DDPU:MDAC Correction Code 5</b><br>Default: 17'b101000000000000000 |
| <239:223> | <b>DDPU:MDAC Correction Code 4</b><br>Default: 17'b100000000000000000 |
| <222:206> | <b>DDPU:MDAC Correction Code 3</b><br>Default: 17'b011000000000000000 |
| <205:189> | <b>DDPU:MDAC Correction Code 2</b><br>Default: 17'b010000000000000000 |
| <188:172> | <b>DDPU:MDAC Correction Code 1</b><br>Default: 17'b001000000000000000 |
| <171:155> | <b>DDPU:MDAC Correction Code 0</b><br>Default: 17'b000000000000000000 |
| <154:141> | <b>DDPU:SAR Correction Code 20</b><br>Default: 14'b1110000000000000   |
| <140:127> | <b>DDPU:SAR Correction Code 19</b><br>Default: 14'b1000000000000000   |
| <126:114> | <b>DDPU:SAR Correction Code 18</b><br>Default: 13'b1000000000000000   |
| <113:102> | <b>DDPU:SAR Correction Code 17</b><br>Default: 12'b1010000000000000   |
| <101:91>  | <b>DDPU:SAR Correction Code 16</b><br>Default: 11'b1100000000000000   |
| <90:80>   | <b>DDPU:SAR Correction Code 15</b><br>Default: 11'b1000000000000000   |
| <79:70>   | <b>DDPU:SAR Correction Code 14</b><br>Default: 10'b1000000000000000   |
| <69:60>   | <b>DDPU:SAR Correction Code 13</b><br>Default: 10'b1110000000000000   |
| <59:50>   | <b>DDPU:SAR Correction Code 12</b><br>Default: 10'b1000000000000000   |
| <49:41>   | <b>DDPU:SAR Correction Code 11</b><br>Default: 9'b1000000000000000    |

Continued on next page

Table 7 – Continued from previous page

| sc_ch<> | Description                                                                                     |
|---------|-------------------------------------------------------------------------------------------------|
| <40:33> | <b>DDPU:SAR Correction Code 10</b><br>Default: 8'b10000000                                      |
| <32:26> | <b>DDPU:SAR Correction Code 9</b><br>Default: 7'b1100000                                        |
| <25:19> | <b>DDPU:SAR Correction Code 8</b><br>Default: 7'b1000000                                        |
| <18:13> | <b>DDPU:SAR Correction Code 7</b><br>Default: 6'b101000                                         |
| <12:8>  | <b>DDPU:SAR Correction Code 6</b><br>Default: 5'b11000                                          |
| <7>     | <b>DDPU:Serializer Test Mode</b><br>Default: 1'b0<br>1'b0: Normal data<br>1'b1: Test pattern    |
| <6>     | <b>DDPU:Correction Enable</b><br>Default: 1'b1                                                  |
| <5>     | <b>DDPU:Output Mode</b><br>Default: 1'b0<br>1'b0: Normal 16-bit mode<br>1'b1: Debug 32-bit mode |
| <4>     | <b>DDPU:Data Flavor</b><br>Default: 1'b0<br>1'b0: MDAC mode<br>1'b1: Misc data mode             |
| <3:0>   | <b>DDPU:LPGBT Phase</b><br>Default: 4'h0                                                        |

## 5.2 Global Slow-Control Bits

The global slow-control bits (table 9) are allocated to shared resources including the clock distribution, on-chip bandgap, and test structure blocks. There exists 24 read-only bits.

Table 8: Global read-only bit mapping.

| <b>read_global&lt;&gt;</b>     | <b>Description</b>                                           |
|--------------------------------|--------------------------------------------------------------|
| <b>&lt;23&gt; XS mode</b>      | <b>XS_gatestat</b><br>Active-low counting status in XS mode. |
| <b>&lt;22&gt; XS mode</b>      | <b>XS_overflow</b><br>Active-high overflow flag in XS mode.  |
| <b>&lt;21:0&gt; XS mode</b>    | <b>XS_count</b><br>Count value in XS mode.                   |
| <b>&lt;23:12&gt; MADC mode</b> | <b>SAMP1</b><br>First sample from MADC.                      |
| <b>&lt;11:0&gt; MADC mode</b>  | <b>SAMP2</b><br>Second sample from MADC.                     |

Table 9: Global control bit mapping.

| <b>sc_global&lt;&gt;</b> | <b>Description</b>                                                                                      |
|--------------------------|---------------------------------------------------------------------------------------------------------|
| <b>&lt;127&gt;</b>       | <b>TS:INT_EN_VREFSENSE</b><br>Default: 1'b0<br>1'b0: Disable VREF sensing<br>1'b1: Enable VREF sensing  |
| <b>&lt;126&gt;</b>       | <b>TS:INT_EN_CORNER</b><br>Default: 1'b0<br>1'b0: Disable corner sensing<br>1'b1: Enable corner sensing |

*Continued on next page*

Table 9 – Continued from previous page

| sc_global<> | Description                                                                                                                                                                                                                                                                                                                                                       |
|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <125:124>   | <b>TS:INT_SEL</b><br>Default: 3'b000<br>3'b000: NBIAS50u with shunt<br>3'b001: Half-VDD<br>3'b010: VREFP with shunt<br>3'b011: VCM with shunt<br>3'b100: VREFN with shunt<br>3'b101: Half-VDD<br>3'b110: NMOS corner<br>3'b111: PMOS corner                                                                                                                       |
| <122:120>   | <b>TS:TP_SEL</b><br>Default: 3'b000<br>3'b000: (TP1=GND, TP2=GND) or ch1<br>3'b001: (TP1=BGP_50u, TP2=BGP_VCM) or ch2<br>3'b010: (TP1=GND, TP2=GND) or ch3<br>3'b011: (TP1=VDDD_CLK, TP2=VDD_BGP) or ch4<br>3'b100: (TP1=GND, TP2=GND) or ch5<br>3'b101: (TP1=VDDD_DDP, TP2=GND) or ch6<br>3'b110: (TP1=GND, TP2=GND) or ch7<br>3'b111: (TP1=GND, TP2=GND) or ch8 |
| <119>       | <b>TS:XS_VBOT_GND</b><br>Default: 1'b0<br>1'b0: High-Z<br>1'b1: Grounded                                                                                                                                                                                                                                                                                          |
| <118>       | <b>TS:XS_LOWGAIN</b><br>Default: 1'b0<br>1'b0: x10 gain<br>1'b1: x2 gain                                                                                                                                                                                                                                                                                          |
| <117:110>   | <b>TS:DI_BIAS</b><br>Default: 8'd128                                                                                                                                                                                                                                                                                                                              |

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Table 9 – Continued from previous page

| sc_global<> | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <109:106>   | <b>TS:DI_SEL</b><br>Default: 4'b0000<br>4'b0000: TP1=NLOGIC1; TP2=NIO1<br>4'b0001: TP1=NLOGIC4; TP2=NIO4<br>4'b0010: TP1=NLOGIC1_ENC; TP2=NIO1_ENC<br>4'b0011: TP1=NLOGIC4_ENC; TP2=NIO4_ENC<br>4'b0100: TP1=PLOGIC1; TP2=PIO1<br>4'b0101: TP1=PLOGIC4; TP2=PIO4<br>4'b0110: TP1=PLOGIC1_ENC; TP2=PIO1_ENC<br>4'b0111: TP1=PLOGIC4_ENC; TP2=PIO4_ENC<br>4'b1000: TP1=NLOGIC4-TEMP; TP2=PLOGIC4-TEMP<br>4'b1001: TP1=NLOGIC4_ENC-TEMP; TP2=PLOGIC4_ENC-TEMP<br>4'b1010: TP1=NIO4-TEMP; TP2=PIO4-TEMP<br>4'b1011: TP1=NIO4_ENC-TEMP; TP2=PIO4_ENC-TEMP<br>4'b1100: TP1=VBIASP; TP2=VBIASN<br>4'b1101: TP1=IBIASP; TP2=IBIASN<br>4'b1110: TP1=VBIASP; TP2=VBIASP<br>4'b1111: TP1=VBIASN; TP2=VBIASN |
| <105>       | <b>TS:XS_RSTMODE</b><br>Default: 1'b1<br>1'b0: Auto<br>1'b1: RSTMAN                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <104>       | <b>TS:XS_RSTMAN</b><br>Default: 1'b0<br>1'b0: Open<br>1'b1: Closed (reset)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| <103:101>   | <b>TS:XS_SEUSEL</b><br>Default: 3'b000<br>3'b000: Open<br>3'b001: Short<br>3'b010: APS1<br>3'b011: APS2<br>3'b100: MOM1<br>3'b101: MOM2<br>3'b110: MIM1<br>3'b111: MIM2                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |

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| sc_global<> | Description                                                                                                                                                                                                                                                                                                                                               |
|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <100:99>    | <b>TS:IOA_MUX</b><br>Default: 2'b00<br>2'b00: Dosimeter<br>2'b01: XS<br>2'b10: Internal Sense<br>2'b11: Open                                                                                                                                                                                                                                              |
| <98>        | <b>TS:IOA_TP2IOA</b><br>Default: 1'b0<br>1'b0: Open<br>1'b1: Closed (TP12=IOA)                                                                                                                                                                                                                                                                            |
| <97>        | <b>TS:IOA_FEENABLE</b><br>Default: 1'b1                                                                                                                                                                                                                                                                                                                   |
| <96>        | <b>TS:IOA_SWIN</b><br>Default: 1'b0<br>1'b0: Front-end<br>1'b1: Back-end                                                                                                                                                                                                                                                                                  |
| <95:92>     | <b>TS:IOA_FEG</b><br>Default: 4'h0<br>4'h0: x(16/16)+1<br>4'h1: x(16/15)+1<br>4'h2: x(16/14)+1<br>4'h3: x(16/13)+1<br>4'h4: x(16/12)+1<br>4'h5: x(16/11)+1<br>4'h6: x(16/10)+1<br>4'h7: x(16/9)+1<br>4'h8: x(16/8)+1<br>4'h9: x(16/7)+1<br>4'hA: x(16/6)+1<br>4'hB: x(16/5)+1<br>4'hC: x(16/4)+1<br>4'hD: x(16/3)+1<br>4'hE: x(16/2)+1<br>4'hF: x(16/1)+1 |
| <91>        | <b>TS:IOA_FEUG</b><br>Default: 1'b0<br>1'b0: Non-unity gain<br>1'b1: Unity gain                                                                                                                                                                                                                                                                           |
| <90>        | <b>TS:IOA_BEENABLE</b><br>Default: 1'b1                                                                                                                                                                                                                                                                                                                   |

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| sc_global<> | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <89:86>     | <b>TS:IOA_CAP</b><br>Default: 4'h8                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <85:82>     | <b>TS:IOA_BEG</b><br>Default: 4'h0<br>4'h0: x16/1<br>4'h1: x15/1<br>4'h2: x14/1<br>4'h3: x13/1<br>4'h4: x12/1<br>4'h5: x11/1<br>4'h6: x10/1<br>4'h7: x9/1<br>4'h8: x8/1<br>4'h9: x7/1<br>4'hA: x6/1<br>4'hB: x5/1<br>4'hC: x4/1<br>4'hD: x3/1<br>4'hE: x2/1<br>4'hF: x1/1                                                                                                                                                                                                                                                                                         |
| <81:78>     | <b>TS:TP12_MUX</b><br>Default: 4'b0000<br>4'b0000: IOA FE<br>4'b0001: IOA BE<br>4'b0010: Channel TP<br>4'b0011: Global TP<br>4'b0100: TP1=XS_nCTRST; TP2=XS_CTGateStat<br>4'b0101: TP1=XS_VBOT; TP2=XS_VDIFF<br>4'b0110: TP1=XS_VBOT; TP2=GND<br>4'b0111: TP1=XS_VBOT; TP2=XS_CMP<br>4'b1000: TP1=XS_VBOT; TP2=XS_SEUINC<br>4'b1001: TP1=XS_VBOT; TP2=XS_LR<br>4'b1010: TP1=GND; TP2=GND<br>4'b1011: TP1=XS_VDIFF; TP2=GND<br>4'b1100: TP1=GND; TP2=XS_CMP<br>4'b1101: TP1=GND; TP2=XS_SEUINC<br>4'b1110: TP1=GND; TP2=XS_LR<br>4'b1111: TP1=XS_SEUINC; TP2=XS_LR |
| <77>        | <b>TS:DISABLE</b><br>Default: 1'b0                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |

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| sc_global<> | Description                                                                                                                                                                                                |
|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <76>        | <b>TS:XS_nPSRST</b><br>Default: 1'b0<br>1'b0: Pre-scaler reset<br>1'b1: Active                                                                                                                             |
| <75>        | <b>TS:XS_nCTRST</b><br>Default: 1'b0<br>1'b0: Counter reset<br>1'b1: Active                                                                                                                                |
| <74:72>     | <b>TS:XS_GTLEN</b><br>Default: 3'b000<br>3'b000: 0.8388 s<br>3'b001: 1.6777 s<br>3'b010: 3.3554 s<br>3'b011: 6.7109 s<br>3'b100: 13.4218 s<br>3'b101: 26.8435 s<br>3'b110: 53.6871 s<br>3'b111: 107.3742 s |
| <71>        | <b>TS:XS_GTMAN</b><br>Default: 1'b1<br>1'b0: Armed<br>1'b1: Hold Count                                                                                                                                     |
| <70>        | <b>TS:XS_GTMODE</b><br>Default: 1'b0<br>1'b0: Internal<br>1'b1: GTMAN                                                                                                                                      |
| <69:68>     | <b>TS:XS_LR_PS</b><br>Default: 2'b00<br>2'b00: 156.25 kHz<br>2'b01: 312.5 kHz<br>2'b10: 625 kHz<br>2'b11: 1.25 MHz                                                                                         |
| <67:62>     | <b>TS:XS_VT_HIGH</b><br>Default: 6'h20                                                                                                                                                                     |
| <61:56>     | <b>TS:XS_VT_LOW</b><br>Default: 6'h20                                                                                                                                                                      |

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| sc_global<> | Description                                                                                                                     |
|-------------|---------------------------------------------------------------------------------------------------------------------------------|
| <55:54>     | <b>TS:XS_BE_SEL</b><br>Default: 2'b00<br>2'b00: analog<br>2'b01: 1DFF<br>2'b10: DFF TMR not spaced<br>2'b11: DFF TMR spaced     |
| <53>        | <b>TS:XS_DFF_POL</b><br>Default: 1'b0<br>1'b0: Load 0<br>1'b1: Load 1                                                           |
| <52>        | <b>TS:XS_DIFFAMP_GAINSEL</b><br>Default: 1'b0<br>1'b0: unity<br>1'b1: x4 gain                                                   |
| <51>        | <b>TS:DOUT_SEL</b><br>Default: 1'b0<br>1'b0: XS Measurement<br>1'b1: Slow-ADC                                                   |
| <50>        | <b>TS:MADC_nRST</b><br>Default: 1'b1<br>1'b0: Reset<br>1'b1: Active                                                             |
| <49:48>     | <b>TS:MADC_CLKPS</b><br>Default: 2'b00<br>2'b00: divide-by-1<br>2'b01: divide-by-4<br>2'b10: divide-by-8<br>2'b11: divide-by-16 |
| <47:34>     | Not used.                                                                                                                       |
| <33:29>     | <b>BGP:RDAC_CODE_VCM</b><br>Default: 5'd16                                                                                      |
| <28>        | <b>BGP:EN_VCM</b><br>Default: 1'b1<br>1'b0: High-Z<br>1'b1: Enabled                                                             |
| <27:23>     | <b>BGP:RDAC_CODE_VREFP</b><br>Default: 5'd13                                                                                    |
| <22>        | <b>BGP:EN_VREFP</b><br>Default: 1'b1<br>1'b0: High-Z<br>1'b1: Enabled                                                           |

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| sc_global<> | Description                                                                                                                                           |
|-------------|-------------------------------------------------------------------------------------------------------------------------------------------------------|
| <21>        | <b>BGP:EN_VREFN</b><br>Default: 1'b1<br>1'b0: High-Z<br>1'b1: Enabled                                                                                 |
| <20:16>     | <b>BGP:RDAC_CODE_VREFN</b><br>Default: 5'd13                                                                                                          |
| <15>        | <b>BGP:SEL_IBIAS</b><br>Default: 1'b1<br>1'b0: IBIAS_EXT<br>1'b1: BGP                                                                                 |
| <14>        | <b>BGP:EXT_START</b><br>Default: 1'b0<br>1'b0: Normal operation<br>1'b1: External stimulus<br>Avoid operating at 1'b1 for a prolonged period of time. |
| <13:11>     | <b>BGP:TRIM_UP</b><br>Default: 3'b000                                                                                                                 |
| <10:8>      | <b>BGP:TRIM_DOWN</b><br>Default: 3'b000                                                                                                               |
| <7:5>       | Not used.                                                                                                                                             |
| <4>         | <b>CLK:INV_640</b><br>Default: 1'b0                                                                                                                   |
| <3:1>       | <b>CLK:DELAY_640</b><br>Default: 3'b000                                                                                                               |
| <0>         | <b>CLK:AUX_BCR</b><br>Default: 1'b1<br>1'b0: Primary BCR<br>1'b1: Auxiliary BCR                                                                       |

## 6 Data Output Format

The COLUTAV4 has an output bandwidth of ten 640Mbps serial lanes using sLVDS differential signaling voltage levels and are all intended for a direct and seamless electrical interface to the lpGBT [2]. In all cases, bits are ordered from <15> (MSB) to <0> (LSB).

### 6.1 FRAME Output

Both FRAME outputs on channels 1 and 8 are of fixed data structure with a data length of 16 bits (1 word). The bit ordering of the FRAME data output is shown in table 10. Two frame outputs exist in the case of data bifurcation to the lpGBT, therefore only `sc_ch<542>` control the TX drive strength of the respective FRAME output. Channels 2-7 `sc_ch<542>` are internally un-connected.

The FRAME signal is comprised of two pieces of information: **FRAME:FIRST** and **FRAME:BCNumber** and is reliant on the state of the bunch-crossing reset (BC reset) signal. BC reset is asserted by providing a differential logic 1 to the sLVDS inputs of BCR\_P and BCR\_N. It is de-asserted by providing a differential logic 0. During BC reset, **FRAME:FIRST** is asserted to 1'b1 and **FRAME:BCNumber** is 5'b00000. Once BC reset is de-asserted, **FRAME:FIRST** is de-asserted and **FRAME:BCNumber** increments by one. The counter counts upward every ADC sample and wraps around continuously, all the while **FRAME:FIRST** is kept to 1'b0 until BC reset is asserted again. The FRAME word and DATA words are aligned bit-wise and therefore the FRAME signal is used to modulo-32 times-tamp each ADC sample in synchronization to BC reset.

Table 10: FRAME output bit mapping.

| FRAME<> | Description                                                                |
|---------|----------------------------------------------------------------------------|
| <15>    | 1'b1                                                                       |
| <14>    | 1'b0                                                                       |
| <13>    | <b>FRAME:FIRST</b><br>1'b0: Non-first sample<br>1'b1: BC Reset is asserted |
| <12:8>  | <b>FRAME:BCNumber</b><br>Bunch-crossing counter                            |
| <7:0>   | 8'h00                                                                      |

### 6.2 Physical-to-Logical Mapping

The eight physical DATA output channels are individually configurable via slow-control `sc_ch<541:539>` to different logical channels of the ADC. Three canonical arrangements of channel-to-data exist: normal, even calibration, and odd calibration. These are summarized in table 11. Calibration modes require double the bandwidth for each logical channel to allow for offline calibration of internal circuitry. Additionally, each DATA output has a test pattern that takes precedence to the channel data output and is asserted by setting `sc_ch<7>` of the respective logical channel. The test pattern bit ordering is shown in table 12.

| Output Mode<br>sc_ch<541:539> | DATA1            | DATA2            | DATA3            | DATA4            | DATA5            | DATA6            | DATA7            | DATA8            |
|-------------------------------|------------------|------------------|------------------|------------------|------------------|------------------|------------------|------------------|
| <b>Normal</b>                 | Ch. 1A<br>3'b000 | Ch. 2A<br>3'b000 | Ch. 3A<br>3'b000 | Ch. 4A<br>3'b000 | Ch. 5A<br>3'b000 | Ch. 6A<br>3'b000 | Ch. 7A<br>3'b000 | Ch. 8A<br>3'b000 |
| <b>Even Calibration</b>       | Ch. 2B<br>3'b001 | Ch. 2A<br>3'b000 | Ch. 4B<br>3'b001 | Ch. 4A<br>3'b000 | Ch. 6B<br>3'b001 | Ch. 6A<br>3'b000 | Ch. 8B<br>3'b001 | Ch. 8A<br>3'b000 |
| <b>Odd Calibration</b>        | Ch. 1A<br>3'b000 | Ch. 1B<br>3'b001 | Ch. 3A<br>3'b000 | Ch. 3B<br>3'b001 | Ch. 5A<br>3'b000 | Ch. 5B<br>3'b001 | Ch. 7A<br>3'b000 | Ch. 7B<br>3'b001 |

Table 11: Data output modes. Columns are physical channels. Rows are canonical output modes. Cells are the corresponding logical channel mapping and sc\_ch<541:539> setting.

Table 12: DATA output test pattern bit mapping.

| DATA<>  | Description                                                                            |
|---------|----------------------------------------------------------------------------------------|
| <15:12> | 4'b1010                                                                                |
| <11:8>  | <b>DATA_SERTEST:CID</b><br>Same as Chip ID inputs from the pinout.                     |
| <7:5>   | <b>DATA_SERTEST:CHN</b><br>Channel number in binary numbering from 3'b000 to 3'b111    |
| <4:0>   | If the logical output is type A: 5'b01001<br>If the logical output is type B: 5'b01010 |

### 6.3 Normal Data Mode (sc\_ch<7:4> = 4'b0100)

Normal data mode is a direct one-to-one assignment for each channel with a data length of 1 word per lane. Only logical A channels are brought out. The bit ordering of the normal data output per channel is shown in table 13. sc\_ch<7:4> must be set to 4'b0100. sc\_ch<543> are equally mapped one-to-one to the DATA TX drive strength control of that output.

Table 13: Normal mode output bit mapping.

| DATA<> | Description                                                               |
|--------|---------------------------------------------------------------------------|
| <15>   | <b>DATA_NORM:OVERFLOW</b><br>1'b0: ADC normal range<br>1'b1: ADC overflow |
| <14:0> | <b>DATA_NORM:ADC_COUNT</b><br>ADC binary output                           |

#### 6.4 AUX1 Data Mode (sc\_ch<7:4> = 4'b0001)

The physical-logical mapping is the same to that of normal data mode. Only logical A channels are brought out. sc\_ch<7:4> must be set to 4'b0001. Table 14 show the bit definition of the output for each channel.

Table 14: AUX1 output bit mapping.

| DATA<>  | Description                                                                                |
|---------|--------------------------------------------------------------------------------------------|
| <15:14> | 2'b11                                                                                      |
| <13>    | Channels 1-6: 1'b0<br>Channel 7: <b>CLK:BE_TEST_80</b><br>Channel 8: <b>CLK:BE_TEST_40</b> |
| <12>    | Channels 1-6: 1'b0<br>Channel 7: <b>CLK:AE_TEST_80</b><br>Channel 8: <b>CLK:AE_TEST_40</b> |
| <11:0>  | <b>FEB_ID</b><br>From sc_ch<302:291>                                                       |

Note that in this mode, the contents of channel control signals sc\_ch<302:291> are brought out in DATA<11:0>. That is, each channel has a 12 bit slow-control allocation for setting the value of FEB\_ID. The value set on the slow-control is registered at the rate of the data converter (40MSPS) by the serializer and transmitted out at the interval of each word.

#### 6.5 AUX2 Data Mode (sc\_ch<7:4> = 4'b0011)

The physical-logical mapping is the same to that of normal data mode. Only logical A channels are brought out. sc\_ch<7:4> must be set to 4'b0011. Table 15 show the bit definition of the output for each channel.

Table 15: AUX2 output bit mapping.

| DATA<> | Description                                                                                                                                                                                                                                                 |
|--------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <15:0> | Channel 1: 16'h8000<br>Channel 2: 16'h7FFF<br>Channel 3: 16'h8000<br>Channel 4: {MADC<11:0>, 2'b00, 2'b11}<br>Channel 5: XS_COUNT<15:0><br>Channel 6: {XS_gatestat, XS_overflow, XS_count<21:16>, 4'h0, 4'hF}<br>Channel 7: 16'h7FFF<br>Channel 8: 16'h8000 |

## 6.6 Calibration Data Mode (sc\_ch<7:4> = 4'b0010)

Both A and B logical outputs of a single channel are mapped to two physical output channels to facilitate a bandwidth of 32 bits per sample per channel. In even calibration mode, even channels are brought out one-to-one while data stream B takes the odd data outputs. In odd calibration mode, odd channels are brought out one-to-one while data stream B takes the even data outputs. sc\_ch<7:4> must be set to 4'b0010. Table 16 and 17 show the bit definition of A and B logical outputs.

Table 16: Calibration output bit mapping, logical output A.

| DATA<>  | Description                                         |
|---------|-----------------------------------------------------|
| <15:14> | 2'b11                                               |
| <13>    | <b>DATA_A_MDAC:FLAG</b><br>MDAC flag                |
| <12>    | <b>DATA_A_MDAC:VALID</b><br>MDAC valid              |
| <11:4>  | <b>DATA_A_MDAC:MDAC</b><br>MDAC one-hot raw bits    |
| <3:0>   | <b>DATA_A_MDAC:SAR&lt;19:16&gt;</b><br>SAR raw data |

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Table 17: Calibration output bit mapping, logical output B.

| DATA<> | Description                      |
|--------|----------------------------------|
| <15:0> | DATA_B:SAR<15:0><br>SAR raw data |

## References

- [1] ATLAS Collaboration, “Technical Design Report for the Phase-II Upgrade of the ATLAS LAr Calorimeter,” CERN, Geneva, Tech. Rep. CERN-LHCC-2017-018. ATLAS-TDR-027, Sep 2017. [Online]. Available: <https://cds.cern.ch/record/2285582>
- [2] “lpGBT,” <https://lpgbt.web.cern.ch/lpgbt/>.